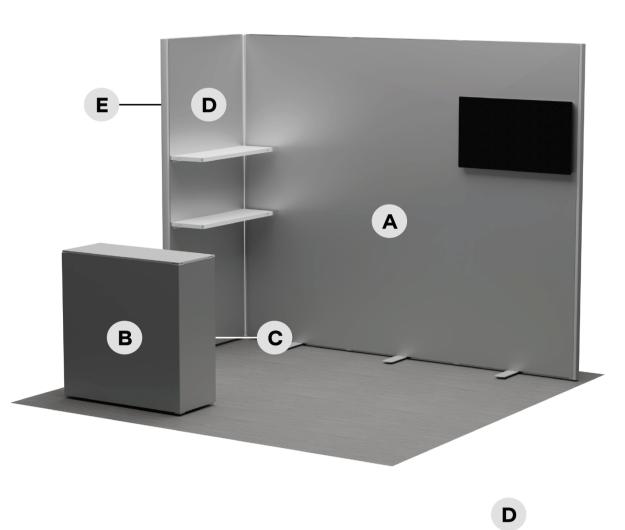
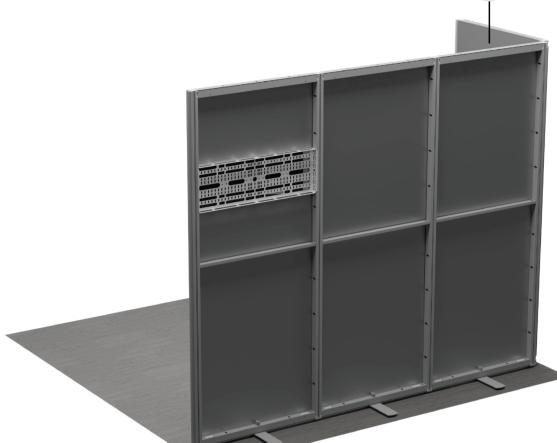
10 Foot Kit G-104

QUARTER SCALE TEMPLATE

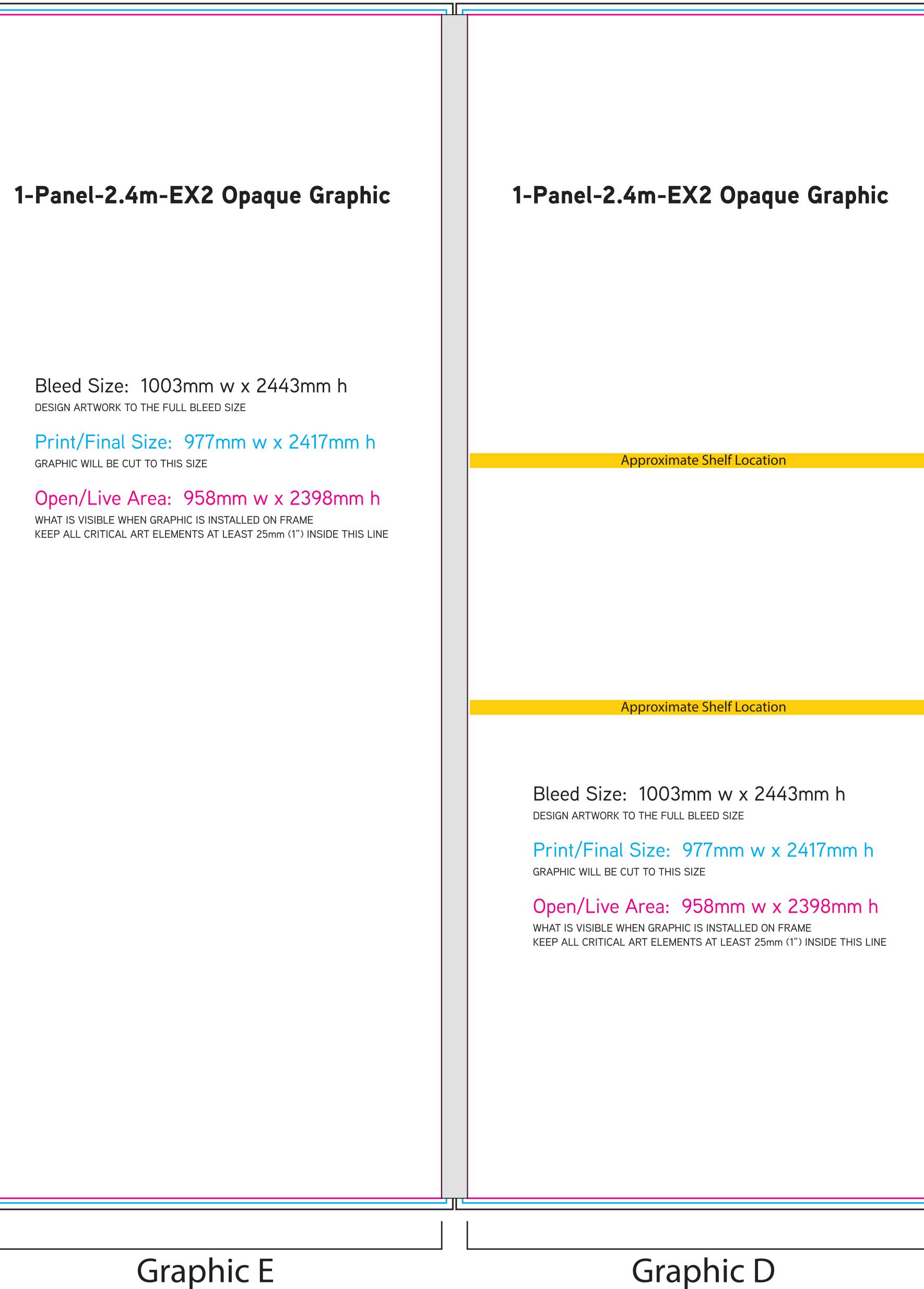


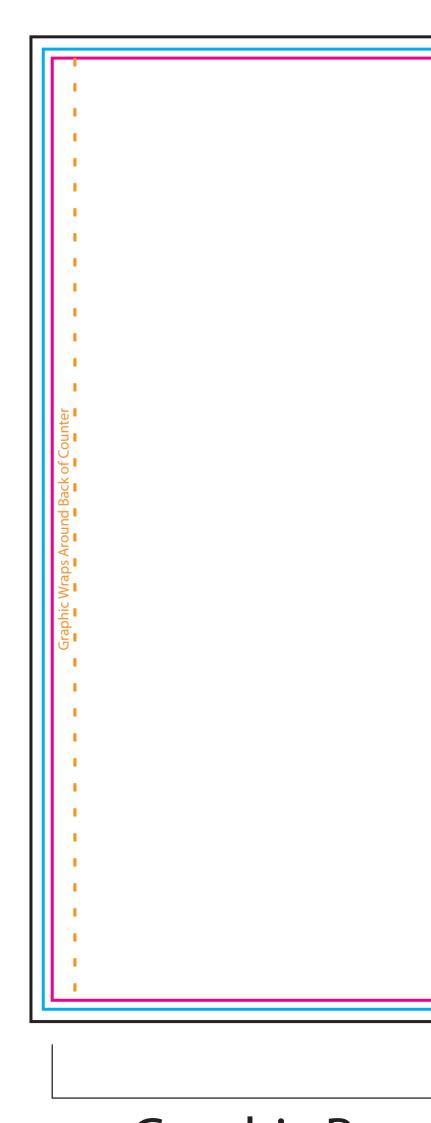


DELETE THIS LAYER BEFORE SAVING

- FILE PREPARATION GUIDELINES • We recommend building art in this template
- If building art in this template, the color space of this template should match the color space of your art (if art is RGB, make sure template is RGB, etc.)
- All art elements (raster/vector) should use the same color space
- Recommended color spaces are GRACoL 2013 (CMYK) and sRGB • Design art to the BLEED size listed (which is also the size of this artboard)
- Resolution of raster art/images should be no less than 100 ppi AT FULL SIZE • All text elements should be converted to outlines
- All raster images should be embedded
- Colors should be applied as process colors and not spot colors Turn off the TEMPLATE layer prior to saving your print file for upload

IMPORTANT! REMOVE ALL GUIDES BEFORE SAVING ART FILE(S) We are not responsible for printed guide lines. You MUST remove these marks before you save the art file or they WILL print on your final product. DESIGN ARTWORK TO THE FULL BLEED SIZE GRAPHIC WILL BE CUT TO THIS SIZE





Graphic B (Counter Left)

3-Panel-2.4m-EX2 Opaque Graphic

Bleed Size: 2899mm w x 2443mm h DESIGN ARTWORK TO THE FULL BLEED SIZE

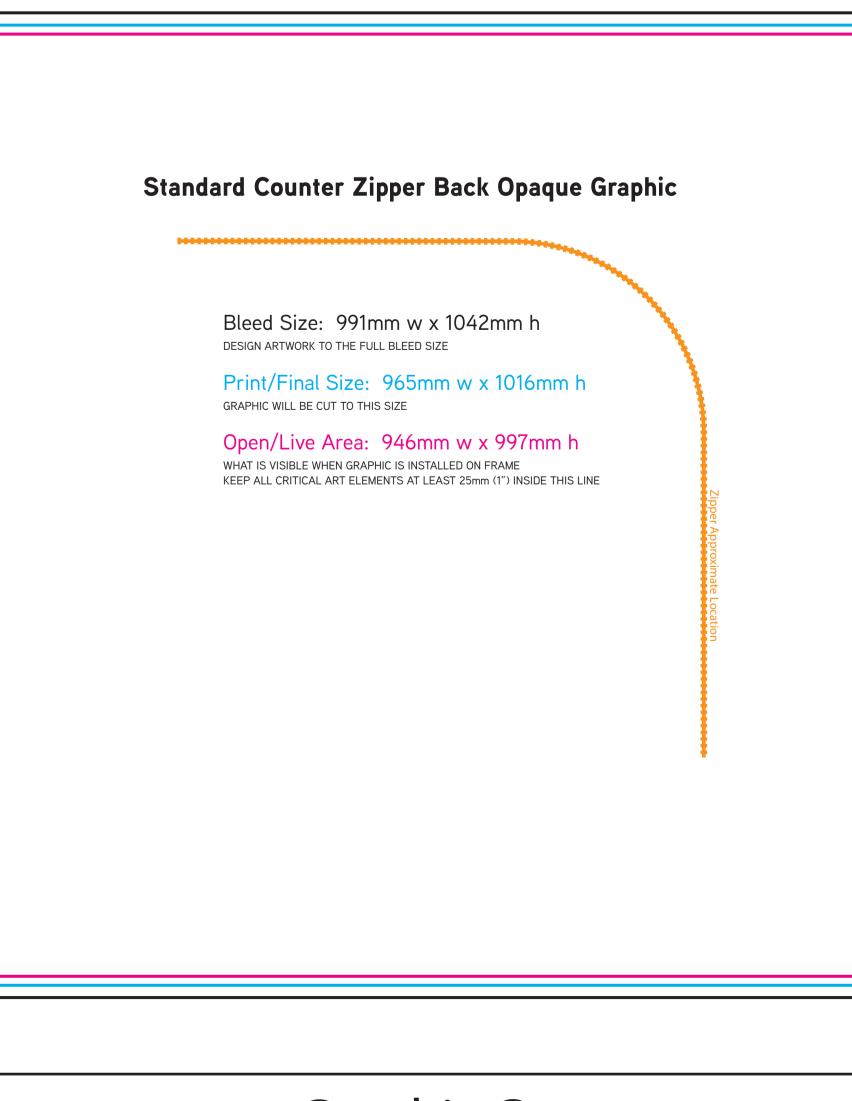
Print/Final Size: 2873mm w x 2417mm h GRAPHIC WILL BE CUT TO THIS SIZE

Open/Live Area: 2854mm w x 2398mm h WHAT IS VISIBLE WHEN GRAPHIC IS INSTALLED ON FRAME KEEP ALL CRITICAL ART ELEMENTS AT LEAST 25mm (1") INSIDE THIS LINE

Graphic A

Standard Counter Front & Sides Opaque Graphic Bleed Size: 1849mm w x 1042mm h DESIGN ARTWORK TO THE FULL BLEED SIZE Print/Final Size: 1823mm w x 1016mm h GRAPHIC WILL BE CUT TO THIS SIZE Open/Live Area: 1804mm w x 997mm h WHAT IS VISIBLE WHEN GRAPHIC IS INSTALLED ON FRAME KEEP ALL CRITICAL ART ELEMENTS AT LEAST 25mm (17) INSIDE THIS LINE	Graphic Wraps Around Back of Counter	
Graphic B (Counter Front)	Graphic B (Counter Right)	

Approximate size of 43" Monitor. Monitor sizes may vary.



Graphic C (Counter Back)